

Quick Reference Notes

Week 5: Expressions and Operators

7th Grade Computer Science

1 Introduction

1.1 This Week's Big Question

How do computers “think” mathematically and make logical decisions? This week, we’ll discover how Python evaluates expressions, follows mathematical rules, and understands True/False logic - the foundation for making smart programs!

Prerequisites

Before starting this week, you should be comfortable with:

- Creating and using variables
- Understanding different data types (`int`, `float`, `str`, `bool`)
- Knowing that Python reads code top to bottom

1.2 What You Already Know

You’ve created variables to store numbers and text. You know that `age = 13` puts number 13 into the variable `age`. Now we’ll learn how to make Python do calculations and comparisons with those values!

1.3 What You’ll Be Able to Do

By the end of this week, you’ll:

- Use Python as a powerful calculator with expressions
- Understand why $2 + 3 * 4$ equals 14, not 20
- Create `True/False` expressions to compare values
- Trace through complex expressions step-by-step

2 VIDEO 1: Expressions and Operators - Python’s Math Power

2.1 What Are Expressions?

An expression is a combination of values, variables, and operators that Python can evaluate (i.e solve) to produce a single value. Think of it like a math problem that Python solves for you!

2.2 Expressions vs Statements: Two Types of Python Code

Python code comes in two fundamental forms:

💡 Rule

1. **Expressions** - Code that evaluates to a value (*can be computed*)
2. **Statements** - Code that performs an action (*does something*)

Expressions evaluate to values:

```

1 5 + 3           # Evaluates to 8
2 score * 2      # Evaluates based on score's value
3 len("Hello")  # Evaluates to 5
4 10 > 5        # Evaluates to True
    
```

Statements perform actions:

```

1 age = 13       # Assignment statement
2 print("Hello") # Print statement
    
```

2.3 The Assignment Statement

Assignment is a statement, not an expression. It doesn't evaluate to a value - it performs the action of storing a value in a variable.

💡 Rule

The Assignment Rule:

1. Evaluate the expression on the right-hand side (RHS)
2. Bind the resulting value to the variable name on the left-hand side (LHS)

Syntax: `variable_name = expression`

Assignment statement structure:

```

1 score = 85 + 10
2
3 |           |
4 |           +-- Expression (RHS)
5 |
6 +----- Variable (LHS)
    
```

Step 1: Evaluate RHS ($85 + 10 = 95$)

Step 2: Store value 95 in the variable 'score' i.e LHS

2.4 Basic Arithmetic Operators

Python knows all the basic math operations:

```

1 # Addition
2 total = 10 + 5      # 15
3 print(total)
4
5 # Subtraction
    
```

```

6 change = 100 - 75    # 25
7
8 # Multiplication
9 area = 7 * 8        # 56
10
11 # Division (always gives a float!)
12 result = 15 / 3    # 5.0 (not 5)
13
14 # Integer Division (drops the decimal)
15 pizzas = 17 // 5   # 3 (how many whole pizzas per person?)
16
17 # Modulo (remainder)
18 leftover = 17 % 5  # 2 (pieces left over)
19
20 # Exponentiation (power)
21 square = 4 ** 2    # 16 (4 squared)

```

💡 Rule

Arithmetic Operators:

- + Addition
- - Subtraction
- * Multiplication
- / Division (always returns float)
- // Integer division (returns quotient, whole number only)
- % Modulo (returns remainder)
- ** Exponentiation (power)

2.5 Working with Different Types

Operators work differently with different data types:

When used with numbers operators perform math operations

```

1 price = 50 + 30    # 80

```

With strings operators act as concatenators (join text together) or repeaters (repeat text)

```

1 greeting = "Hello" + " " + "Pakistan"    # "Hello Pakistan"
2 repeated = "Ha" * 3                       # "HaHaHa"

```

With mixed types → Error!

```

1 # result = "Age: " + 25    # TypeError!
2 result = "Age: " + str(25) # "Age: 25" (must convert!)

```

⚠ Common Error

You can't mix strings and numbers in math!

These will crash:

```
1 "5" + 3           # Can't add string + number
2 "Price" * 2.5     # Can't multiply string by float
```

These work:

```
1 5 + 3           # Both numbers
2 "Ha" * 3       # String repetition: "HaHaHa"
```

📌 Tip

Division (/) always returns a float, even for whole numbers:

- 10 / 2 gives 5.0 not 5
- Use // for integer division: 10 // 2 gives 5, which is the quotient when dividing 10 by 2

👉 Quick Check

What will each expression evaluate to?

1. 15 + 10
2. 20 / 4
3. 13 % 5
4. "CS" * 2

2.6 The len() Function - Counting Characters

Python has a built-in function called `len()` that counts characters in a string. It returns a number you can use in expressions!

Get the length of strings:

```
1 name = "Ahmed"
2 name_length = len(name)           # 5
3 print(name_length)
```

Use `len()` directly in expressions:

```
1 message = "Hello Pakistan!"
2 half_length = len(message) / 2    # 15 / 2 = 7.5
```

Checking password requirements:

```
1 password = "mySecret123"
2 is_valid = len(password) >= 8     # True (11 >= 8)
```

Empty string has length 0L

```
1 empty = ""
2 print(len(empty))                 # 0
```

⚠ Common Error

`len()` only works with strings, not numbers!

These will crash:

```
1 age = 13
2 len(age) # TypeError: object of type 'int' has no len()
3 price = 99.50
4 len(price) # TypeError: object of type 'float' has no len()
```

To count digits in a number, convert to string first:

```
1 age = 13
2 age_digits = len(str(age)) # 2 (converts 13 to "13")
3 phone = 923001234567
4 phone_length = len(str(phone)) # 12 digits
```

📌 Tip

`len()` counts all characters including spaces and punctuation:

- `len("Hi!")` returns 3
- `len("A B")` returns 3 (*space counts!*)

3 VIDEO 2: Order of Operations - Python Follows Math Rules!

3.1 Why Order Matters

Look at this expression: $2 + 3 * 4$

Suppose, for the time being, if we go left to right: $2 + 3 = 5$, and then $(5) * 4 = 20$!!

But Python gives us 14! Why? Because Python follows the same order of operations you learned in math class.

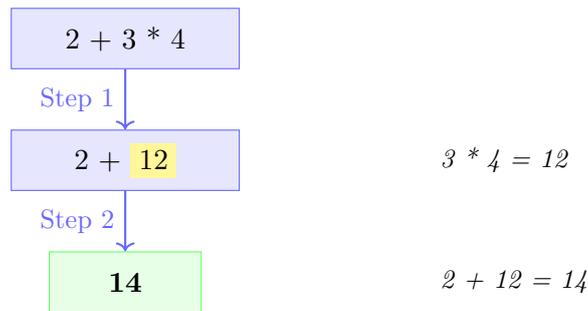
3.2 BODMAS/PEMDAS in Python

Python follows this order (same as your math class!):

1. **B**rackets/**P**arentheses: ()
2. **O**rders/**E**xponents: **
3. **D**ivision and **M**ultiplication: / // * % (left to right)
4. **A**ddition and **S**ubtraction: + - (left to right)

3.3 Step-by-Step Evaluation

Let's trace through $2 + 3 * 4$:



3.4 Using Parentheses to Control Order

Want addition first? Use parentheses.

Without parentheses - multiplication first:

```
1 result1 = 2 + 3 * 4           # 2 + 12 = 14
```

With parentheses - addition first:

```
1 result2 = (2 + 3) * 4       # 5 * 4 = 20
```

Complex example:

```
1 answer = 100 - (20 + 10) * 2 # 100 - 30 * 2 = 100 - 60 = 40
```

💡 Rule

Order of Operations Quick Reference:

1. Do what's in () first
2. Then ** (powers)
3. Then * / // % (left to right)
4. Finally + - (left to right)

When in doubt, use parentheses to make it clear!

3.5 Real-World Example

```
1 # Calculate total bill at a restaurant
2 meal_cost = 250
3 drinks = 50
4 tip_percent = 0.15
5
6 # Wrong way (order matters!)
7 wrong_total = meal_cost + drinks * (1 + tip_percent)
8 # This does: 250 + 50 * 1.15 = 250 + 57.5 = 307.5
9
10 # Right way (use parentheses)
11 total = (meal_cost + drinks) * (1 + tip_percent)
12 # This does: 300 * 1.15 = 345
13 print(f"Total bill: {total} rupees")
```

⚠ Common Error

Common Order of Operations Mistakes:

```

1 # Averaging two numbers - WRONG
2 avg = 10 + 20 / 2 # This gives 10 + 10 = 20, not 15!
3
4 # CORRECT - use parentheses
5 avg = (10 + 20) / 2 # This gives 30 / 2 = 15
    
```

👉 Quick Check

Evaluate these expressions (show your work!):

1. $10 + 2 * 5$
2. $(10 + 2) * 5$
3. $100 / 10 * 2$
4. $2 ** 3 + 1$

4 VIDEO 3: Boolean Expressions - True or False?

4.1 Understanding Boolean Logic

Boolean expressions evaluate to either `True` or `False`, just these two values! They're how Python makes decisions and comparisons - essential for creating smart programs!

4.2 Comparison Operators

Python can compare values:

```

1 age = 13
2 height = 5.5
3
4 # Equal to
5 print(age == 13) # True
6
7 # Not equal to
8 print(age != 10) # True
9
10 # Greater than
11 print(age > 15) # False
12
13 # Less than
14 print(height < 6.0) # True
15
16 # Greater than or equal to
17 print(age >= 13) # True
18
19 # Less than or equal to
20 print(height <= 25.5) # False
    
```

💡 Rule

Comparison Operators:

- == Equal to (*two equals*)
- != Not equal to
- > Greater than
- < Less than
- >= Greater than or equal to
- <= Less than or equal to

Remember: = assigns, == compares

4.3 Boolean Operators: and, or, not

The **and**, **or**, and **not** operators let you combine or modify boolean expressions:

```

1 age = 13
2 grade = 7
3
4 # AND - both must be True
5 can_join = (age >= 12) and (grade >= 7) # True
6
7 # OR - at least one must be True
8 weekend = (day == "Saturday") or (day == "Sunday")
9
10 # NOT - flips True/False
11 school_day = not weekend
    
```

4.4 Truth Tables

Understanding **and**, **or**, and **not**:

AND Truth Table			OR Truth Table			NOT Table	
A	B	A and B	A	B	A or B	A	not A
True	True	True	True	True	True	True	False
True	False	False	True	False	True	False	True
False	True	False	False	True	True	True	False
False	False	False	False	False	False	False	True

i Tip

Memory tricks:

- **and** = Both must be True (strict parent rule)
- **or** = Either can be True (lenient parent rule)
- **not** = opposite day!

4.5 Complex Boolean Expressions

```

1 # Checking multiple conditions
2 temperature = 28
3 is_raining = False
4
5 # Good weather for cricket?
6 good_weather = (temperature > 20) and (temperature < 35) and (not is_raining)
7 print(f"Play cricket? {good_weather}") # True
8
9 # School admission check
10 age = 12
11 test_score = 85
12 eligible = (age >= 11) and (age <= 14) and (test_score >= 80)
    
```

⚠ Common Error

Common Boolean Mistakes:

Warning - do not chain comparisons like math

```

1 x = 5
2 result = 1 < x < 10
    
```

The above chaining actually works in Python but it is not recommended as it can lead to confusion. Instead, use logical operators. Test each condition separately:

Correct - use logical operators

```

1 if x > 1 and x < 10: # Check each condition
    
```

But this doesn't mean what you think:

```

1 if x == 5 or 6: # WRONG! Always True
2 # CORRECT:
3 if x == 5 or x == 6: # Check each condition
    
```

👉 Quick Check

What do these evaluate to? (Assume $x = 10$, $y = 5$)

1. $x > y$
2. $x == 10$ and $y == 5$
3. $x < 5$ or $y < 10$
4. not ($x == y$)

5 VIDEO 4: Summary

5.1 Python as a Calculator and Decision Maker

This week, we transformed Python into:

- A powerful calculator using arithmetic operators
- A rule-follower that respects order of operations
- A decision-maker using boolean expressions

- A logical thinker with and, or, and not
- A character counter with the len() function

5.2 Key Syntax Patterns

The operators we mastered:

```

1 # Arithmetic operators
2 result = 10 + 5 - 3 * 2 / 1 # Order: *, /, +, -
3 power = 2 ** 3 # 8
4 remainder = 17 % 5 # 2
5
6 # The len() function
7 text_length = len("Hello") # 5
8 long_enough = len(password) >= 8 # Use in boolean
9
10 # Comparison operators
11 is_equal = (x == y) # False if different
12 is_greater = (x > y) # True if x larger
13
14 # Boolean operators
15 both_true = (x > 5) and (y > 0) # Both conditions
16 either_true = (x > 15) or (y > 0) # At least one
17 opposite = not (x == y) # Flip the result
    
```

6 Quick Reference

Quick Reference

Week 5 Patterns:

- Arithmetic: + - * / // % **
- Order: Parentheses → Powers → Multiply/Divide → Add/Subtract
- Compare: == != > < >= <=
- Logic: and (both), or (either), not (opposite)
- Count: len(string) returns number of characters in a string
- Division / always returns float, use // for integer division
- Use parentheses when order isn't clear

6.1 Reflection

Think about your learning this week:

1. Write an expression that calculates your age in months
2. Why does 10 / 2 give 5.0 instead of 5?
3. Create a boolean expression that checks if a temperature is comfortable (between 20-30°C)
4. Write an expression using len() to check if a name has more than 10 characters

Next week, we'll learn to plan our programs before coding using pseudocode and flowcharts!